

Semester Overview

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Course Description:	<i>This course will provide students the opportunity for intermediate work in the study and production of three-dimensional art. Media may include clay, wood, wire, paper, plaster, metal, stone, plastics and other contemporary forms using sculptural methods such as carving, molding, and construction. Emphasis will continue with planning, composition, creativity, art history, media demonstration, self-analytical critiques and exhibiting work.</i>	
Essential Questions	<p>What gives an object form?</p> <p>What is the difference between sunken, low, and high relief and sculpture in the round?</p> <p>How do different materials influence the way I am able to construct a 3D form?</p> <p>How can art influence our understanding of other disciplines?</p>	
Standards/ Outcomes	Create	<p>HS Proficient: VA:Cr2.3.1a Collaboratively develop a proposal for an installation, artwork, or space design that transforms the perception and experience of a particular place.</p> <p>HS Accomplished: VA:Cr3.1.1a Engage in constructive critique with peers, then reflect on, reengage, revise, and refine works of art and design in response to personal artistic vision.</p>
	Presenting	<p>HS Proficient: VA:Pr6.1.1a Analyze and describe the impact that an exhibition or collection has on personal awareness of social, cultural, or political beliefs and understandings.</p>
	Responding	<p>HS Proficient: VA:Re.7.1.1a Hypothesize ways in which art influences perception and understanding of human experiences.</p>
	Connecting	<p>HS Proficient: VA:Cn11.1.1a Describe how knowledge of culture, traditions, and history may influence personal responses to art.</p>
Curriculum Materials	Art consumables	
Supplemental Materials	Weekly art history review, Textbook: <i>The Visual Experience</i> , Textbook: <i>Design Basics 2D and 3D</i>	
Connections	Collaboration with other HS classes	
Assessments	Project-based assessment	